

# Programmer's Guide for FM220

## Revision History

Rev. #	Date	Updated By	Description
1.0.0	2008/7/7	Startek Engineering, Inc	Initial
1.0.1	2008/7/8	Holing Hsu	1.Support new function FP_EnrollEx() 2.Change description of FP_CodeMatch() and FP_CodeMatchEx() support multiple fingerprint formats (include original pcode/fpcode, encoded ISO 19794-2 and encoded INCIT 378 formats).
1.0.2	2009/2/26	Holing Hsu	1. Modify function prototype FP_GetTemplate() 2. Add function FP_SaveISOMinutia(), FP_LoadSIOMinuita(), FP_SaveM1Minutia(), FP_LoadM1Minutia() 3.
1.0.3	2009/10/13	Holing Hsu	1.
1.0.4	2010/6/4	Holing Hsu	1.Add function FP_TemplateSelect()
1.0.5	2010/6/8	Holing Hsu	1. Add function FP_SaveWsqFile() 2. Add function FP_ImageQuality()
1.0.6	2011/1/15	Holing Hsu	1.Add function FP_SaveISOImage()
1.0.7	2011/12/20	Holing Hsu	Add function FP_GetISOimage()

**1. Function List:** *Please load the FM220API.dll and include the FM220API.h to use the API below:*

<b>Device Control Functions</b>	
FP_ConnectCaptureDriver	FP_DisconnectCaptureDriver
<b>Device Diagnosis Functions</b>	
FP_Diagnose	FP_CheckBlank
<b>Fingerprint Capture and Feature Extraction Functions</b>	
FP_CreateCaptureHandle	FP_Capture
FP_DestroyCaptureHandle	FP_Snap
FP_GetPrimaryCode	FP_GetTemplate
FP_ImageQuality	FP_GetISOImage
<b>Fingerprint Image Access Functions</b>	

FP_CreateImageHandle	FP_GetImage
FP_DestroyImageHandle	
<b>Functions of Enrollment</b>	
FP_CreateEnrollHandle	FP_Enroll
FP_DestroyEnrollHandle	FP_EnrollEx
FP_TemplateSelect	
<b>Functions of Verification</b>	
FP_ImageMatch	FP_ImageMatchEx
FP_CodeMatch	FP_CodeMatchEx
<b>Supporting Functions</b>	
FP_SaveImage	FP_Displayimage
FP_SaveISOMinutia	FP_LoadISOMinutia
FP_SaveM1Minutia	FP_LoadM1Minutia
FP_SaveWsqFile	FP_SaveISOImage

## 2. Function Description:

### FP\_ConnectCaptureDriver

#### Synopsis

**HANDLE WINAPI FP\_ConnectCaptureDriver( int reserved )**

#### Description

The **FP\_ConnectCaptureDriver()** connects the capture driver of the fingerprint device. Please connect the capture driver when your program is initialized, and disconnect the capture driver before terminating your program.

#### Parameter

**reserved:** this value is now not in use. Please let it be 0

#### Return Value

- i. **Handle of the driver** : if the connection succeeds.
- ii. **NULL** : if connection failed.

#### Remarks

This function must be called before the other API is used. Please disconnect the capture driver when program is finished.

## FP\_DisconnectCaptureDriver

### Synopsis

```
void WINAPI FP_DisconnectCaptureDriver( HANDLE hConnect)
```

### Parameter

**hConnect:** the handle returned by FP\_ConnectCaptureDriver()

### Description

The **FP\_DisconnectCaptureDriver()** disconnects the capture driver of the fingerprint device.

### Return Value

None.

## FP\_Diagnose

### Synopsis

int WINAPI FP\_Diagnose( HANDLE hConnect )

### Description

Diagnose if the fingerprint device is OK.

### Parameter

**hConnect:** The handle returned by **FP\_ConnectCaptureDriver()**

### Return Value

- i. **OK** The fingerprint device is OK.
- ii. **FAIL** There is problem with your fingerprint system.

### Remarks

This function diagnoses your fingerprint device. Before testing, please clean the prism and **make sure that there is no finger on the reader.**

## FP\_CheckBlank

### Synopsis

```
int WINAPI FP_CheckBlank( HANDLE hConnect )
```

### Description

To check if there is any fingerprint on the reader.

### Parameter

**hConnect:** The handle returned by **FP\_ConnectCaptureDriver()**

### Return Value

- i. **OK** There is no fingerprint on the reader.
- ii. **FAIL** There is a fingerprint on the reader.
- iii. **S MEM ERR** Failed to allocate memory.

### Remarks

This function is very useful in the enrollment process. To get stable and real features of a fingerprint during the enrollment, the user must remove his finger from the reader once a fingerprint has been snapped and put it down again on the reader after **FP\_Enroll** has successfully been processed for this snapped fingerprint image. You can check if a fingerprint has actually been lifted off the reader by using this function.

## FP\_CreateCaptureHandle

### Synopsis

HFPCAPTURE WINAPI FP\_CreateCaptureHandle( HANDLE hConnect )

### Description

Allocate memory and initialize the parameters for snapping.

### Parameter

**hConnect:** The handle returned by **FP\_ConnectCaptureDriver()**

### Return Value

**HFPCAPTURE** If succeeds, the return value is a handle to the allocated memory and the parameters for snapping.

**NULL** Failed to create.

### Remarks

This function allocates memory and initializes some parameters for snapping. This function must be called before using **FP\_Capture** to snap a fingerprint image to main memory, otherwise the system will crash. When you want to leave the snap process, you **MUST** call **FP\_DestroyCaptureHandle** to release the handle.

## FP\_Capture

### Synopsis

**HFPCAPTURE WINAPI FP\_Capture( HANDLE hConnect, HFPCAPTURE hFPCapture )**

### Parameter

**hConnect** The handle returned by **FP\_ConnectCaptureDriver()**  
**hFPCapture** A handle, which is created by **FP\_CreateCaptureHandle()**,  
to the allocated memory and the parameters for snapping.

### Description

To snap a fingerprint from the fingerprint device to the main memory by a fingerprint image quality control process. The fingerprint quality control cycle needs several frames of images and will continuously return the status of the fingerprint after each frame of image captured.

### Return Value

**OK** a valid fingerprint has successfully been snapped.  
**S\_KEYCARD\_CHECK\_FAIL** **The driver** is found invalid.  
**fp\_condition** Report the position and moisture condition of the fingerprint.  
The high-byte of fp\_condition is the moisture information, and the low-byte of fp\_condition is the position information. You may use **U\_DENSITY\_CHECK\_MASK** and **U\_POSITION\_CHECK\_MASK** to check them by bit-and operation respectively. The action and its meanings is listed below :

#### ( fp\_condition & **U\_POSITION\_CHECK\_MASK** )

<b><u>U_POSITION_NO_FP</u></b>	no fingerprint on the fingerprint reader.
<b><u>U_POSITION_TOO_LOW</u></b>	fingerprint is too low relative to the center of optical reader.
<b><u>U_POSITION_TOO_TOP</u></b>	fingerprint is too high relative to the optical reader.
<b><u>U_POSITION_TOO_RIGHT</u></b>	fingerprint is deviated to the right of the optical reader.
<b><u>U_POSITION_TOO_LEFT</u></b>	fingerprint is deviated to the left of the optical reader.
<b><u>U_POSITION_TOO_LOW_RIGHT</u></b>	fingerprint is deviated to the lower right of the optical reader.
<b><u>U_POSITION_TOO_LOW_LEFT</u></b>	fingerprint is deviated to the lower left of the optical reader.
<b><u>U_POSITION_TOO_TOP_RIGHT</u></b>	fingerprint is deviated to the upper right of the optical reader.
<b><u>U_POSITION_TOO_TOP_LEFT</u></b>	fingerprint is deviated to the upper left of the optical reader.

#### ( fp\_condition & **U\_DENSITY\_CHECK\_MASK** )

<b><u>U_DENSITY_TOO_DARK</u></b>	fingerprint is too dark to identify
<b><u>U_DENSITY_TOO_LIGHT</u></b>	fingerprint is too light to identify
<b><u>U_DENSITY_ambiguous</u></b>	fingerprint can not be identified

## Remarks

This function snaps a fingerprint image from the fingerprint device to the main memory. You should use a while loop to run this function and stop if a valid fingerprint has successfully been grabbed. This function must be used together with **FP\_CreateCaptureHandle** and **FP\_DestroyCaptureHandle()**.

The fingerprint device must be connected to the PC and 60K memory is required in run time

## FP\_DestroyCaptureHandle

### Synopsis

```
int WINAPI FP_DestroyCaptureHandle(HANDLE hConnect, HFPCAPTURE  
hFPCapture )
```

### Parameter

**hConnect** The handle returned by **FP\_ConnectCaptureDriver()**  
**hFPCapture** A handle, which is created by **FP\_CreateCaptureHandle**,  
to the allocated memory and the parameters for snapping.

### Description

Release the handle of the allocated memory and the parameters for snapping.

### Return Value

- i. **OK** if succeeds.
- ii. **FAIL** The hFPCapture is invalid.

### Remarks

This function releases the handle created by **FP\_CreateCaptureHandle()**. Make sure to call this function when you want to leave the snap process.

## FP\_Snap

### Synopsis

int WINAPI FP\_Snap( HANDLE hConnect )

### Description

To snap a fingerprint from the fingerprint device to the main memory by fingerprint image quality control process. The fingerprint quality control cycle needs several frames of images to judge the quality of the fingerprint. This function will return status of the fingerprint after a cycle of quality judgment.

### Return Value

<b>OK</b>	a valid fingerprint has successfully been snapped.
<b><u>S_KEYCARD_CHECK_FAIL</u></b>	<b><u>The driver</u></b> is found invalid.
<b>fp_condition</b>	Report the position and moisture condition of the fingerprint. The high-byte of fp_conditon is the moisture information, and the low-byte of fp_condition is the position information. You may use <b><u>U_DENSITY_CHECK_MASK</u></b> and <b><u>U_POSITION_CHECK_MASK</u></b> to check them by bit-and operation respectively. The action and its meanings is listed below :

#### ( fp\_condition & **U\_POSITION\_CHECK\_MASK** )

<b><u>U_POSITION_NO_FP</u></b>	no fingerprint on the fingerprint reader.
<b><u>U_POSITION_TOO_LOW</u></b>	fingerprint is too low relative to the center of optical reader.
<b><u>U_POSITION_TOO_TOP</u></b>	fingerprint is too high relative to the optical reader.
<b><u>U_POSITION_TOO_RIGHT</u></b>	fingerprint is deviated to the right of the optical reader.
<b><u>U_POSITION_TOO_LEFT</u></b>	fingerprint is deviated to the left of the optical reader.
<b><u>U_POSITION_TOO_LOW_RIGHT</u></b>	fingerprint is deviated to the lower right of the optical reader.
<b><u>U_POSITION_TOO_LOW_LEFT</u></b>	fingerprint is deviated to the lower left of the optical reader.
<b><u>U_POSITION_TOO_TOP_RIGHT</u></b>	fingerprint is deviated to the upper right of the optical reader.
<b><u>U_POSITION_TOO_TOP_LEFT</u></b>	fingerprint is deviated to the upper left of the optical reader.

#### ( fp\_condition & **U\_DENSITY\_CHECK\_MASK** )

<b><u>U_DENSITY_TOO_DARK</u></b>	fingerprint is too dark to identify
<b><u>U_DENSITY_TOO_LIGHT</u></b>	fingerprint is too light to identify
<b><u>U_DENSITY_ambiguous</u></b>	fingerprint can not be identified

### Remarks

This function snaps a good-enough fingerprint image from the fingerprint device to the main memory. You should use a while loop to run this function and stop if a valid fingerprint has successfully been grabbed.

## FP\_GetPrimaryCode

### Synopsis

```
int WINAPI FP_GetPrimaryCode( HANDLE hConnect, BYTE *p_code )
```

### Parameter

<b>HConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>p_code</b>	The primary code, which is the extracted minutia of the fingerprint from the image of main memory.

### Description

This function converts the fingerprint image in main memory to a 256 bytes primary fingerprint code that can roughly represent the feature of a fingerprint.

### Return Value

- i. **OK** : input image has been processed successfully.
- ii. **S MEM ERR** : insufficient memory for processing.
- iii. **U LEFT, U RIGHT, U UP, U DOWN** : The process failed due to the bad positioning of the input image.
- iv. **S KEYCARD CHECK FAIL** : the driver is invalid.

### Remarks

This function converts the fingerprint image in main memory to a 256 bytes primary fingerprint code that can roughly represent the feature of a fingerprint.

- i. You should call **FP\_Snap()** or first to snap a fingerprint to the main memory.
- ii. You should allocate 256 bytes memory for p\_code

## FP\_GetTemplate

### Synopsis

```
int WINAPI FP_GetTemplate(HANDLE hConnect, BYTE *minu_code, int mode, int reserved)
```

### Parameter

<b>HConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>minu_code</b>	The minutiae code, which is the extracted minutia of the fingerprint from the image of main memory.
<b>mode</b>	Decide which file format for output 0: pcode(same as the output of FP_GetPrimaryCode()) 1: ISO/IEC 19794-2 format 2: ANSI/INCIT 378 format
<b>reserved</b>	Reserved, this value must set 0.

### Description

This function converts the fingerprint image in main memory to a specified format of fingerprint code that can represent the feature of a fingerprint.

### Return Value

- i. **OK** : input image has been processed successfully.
- ii. **S MEM ERR** : insufficient memory for processing.
- iv. **S KEYCARD CHECK FAIL** : the driver is invalid.
- v. **other**

### Remarks

This function converts the fingerprint image in main memory to a specified format of fingerprint code that can represent the feature of a fingerprint.

- i. You should allocate 1024 bytes memory for minu\_code

## FP\_GetImageQuality

### Synopsis

int WINAPI FP\_GetImageQuality(HANDLE hConnect)

### Parameter

**HConnect**      The handle returned by **FP\_ConnectCaptureDriver()**

### Description

This function reports current fingerprint image quality value in main memory. The quality value will from 1 one to 5. The value1 indicate the best quality and the value 5 indicate the worst quality.

### Return Value

- i. **1~5** : fingerprint image quality value.1 is the best quality. 5 is the worst quality
- ii. **0** : get fingerprint image quality fail.

### Remarks

This function converts the fingerprint image in main memory to a specified format of fingerprint code that can represent the feature of a fingerprint.

## FP\_GetISOImage

### Synopsis

```
int WINAPI FP_GetISOImage(HANDLE hConnect, BYTE ImgCompAlg, BYTE
FpPos, BYTE *img_code)
```

### Parameter

**HConnect** The handle returned by **FP\_ConnectCaptureDriver()**  
**ImgCompAlg** Specify the compression algorithm. Currently only support  
**o** no compression, set the value with "0".  
**FpPos** Specify the finger position code.

#### Finger position codes

<u>Unknown</u>	0
<u>Right thumb</u>	1
<u>Right index finger</u>	2
<u>Right middle finger</u>	3
<u>Right ring finger</u>	4
<u>Right little finger</u>	5
<u>Left thumb</u>	6
<u>Left index finger</u>	7
<u>Left middle finger</u>	8
<u>Left ring finger</u>	9
<u>Left little finger</u>	10

**img\_code** The image code with format ISO 19794-4.

### Description

This function converts the fingerprint image in main memory to ISO 19794-4 format.

### Return Value

- i. **OK** : input image has been processed successfully.
- ii. **-1** : insufficient memory for processing.

### Remarks

This function converts the fingerprint image in main memory to ISO 19794-4 format.

- i. You should allocate 82990 bytes memory for **img\_code**

## FP\_CreatelImageHandle

### Synopsis

HFPIIMAGE WINAPI FP\_CreatelImageHandle( HANDLE hConnect, BYTE mode, WORD size )

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>mode</b>	<b>BIN_IMAGE</b> (Binary) or <b>GRAY_IMAGE</b> (gray)
<b>size</b>	<b>LARGE</b> (256x324) or <b>SMALL</b> (128x128) in size.

### Description

To allocate memory and initialize the parameters for FP\_IMAGE\_SET defined in the include files with the specified mode and size.

### Return Value

- i. **HFPIIMAGE** If succeeds, return a handle to the FP\_IMAGE\_SET.
- ii. **NULL** Failed to create.

### Remarks

This function allocates memory for the desired image. After calling this function, you can call **FP\_GetImage()** to get a binary or gray fingerprint image from main memory depending on the specified mode. You may use the simple supporting functions **FP\_DisplayImage()** to display the image or **FP\_SaveImage()** to save the image as file.

You MUST remember to call **FP\_DestroyImageHandle()** to release the system resources when the handle to FP\_IMAGE\_SET is no longer in use.

## FP\_GetImage

### Synopsis

```
int WINAPI FP_GetImage( HANDLE hConnect, HFPIIMAGE hFPIImage )
```

### Parameter

**hConnect**      The handle returned by **FP\_ConnectCaptureDriver()**  
**hFPIImage**      A handle, created by **FP\_CreateImageHandle**, to  
                    FP\_IMAGE\_SET defined in the include files

### Description

Load the fingerprint image from the main memory.

### Return Value

- i. **OK** : Get a fingerprint image successfully.
- ii. **S\_FP\_INVALID** : The input handle is not valid or illegal.
- iii. **S\_MEM\_ERR** : Unable to allocate memory while processing.
- iv. **S\_KEYCARD\_CHECK\_FAIL** : Driver is found invalid.

### Remarks

This function gets a fingerprint image depending on the mode (binary or gray) and the size (large or small) specified in **FP\_CreateImageHandle()**. You may use the simple support functions like **FP\_DisplayImage()** to display the image or **FP\_SaveImage()** to save the image as BMP or RAW files.

Please note:

- i. You should first snap a fingerprint to the main memory.
- ii. You should call **FP\_CreateImageHandle()** to get a handle to the image set.
- iii. You should call **FP\_DestroyImageHandle()** to release the handle when **FP\_GetImage()** is no longer in use.

## FP\_DestroyImageHandle

### Synopsis

```
int WINAPI FP_DestroyImageHandle( HANDLE hConnect ,HFPIIMAGE hFPImage )
```

### Parameter

**hConnect**      The handle returned by **FP\_ConnectCaptureDriver()**  
**hFPImage**      A handle created by **FP\_CreateImageHandle()**.

### Description

To release the handle, which is created by **FP\_CreateImageHandle()**, to **FP\_IMAGE\_SET** defined in the include files.

### Return Value

- i. **OK**                      The handle is released successfully.
- ii. **S\_FP\_INVALID**      The handle is invalid.

### Remarks

Release the handle created by **FP\_CreateImageHandle**. The function **MUST** be called when **FP\_GetImage()** is no longer in use.

## FP\_CreateEnrollHandle

### Synopsis

**HFPENROLL WINAPI FP\_CreateEnrollHandle( HANDLE hConnect, BYTE mode )**

### Parameter

**hConnect**      The handle returned by **FP\_ConnectCaptureDriver()**  
**mode**            A reserved value, it must be set as DEFAULT\_MODE.

### Description

To allocate memory and initialize the parameters for **FP\_ENRL\_SET** defined in the include files with the specified mode.

### Return Value

- i. **HFPENROLL**    If succeeds, a handle to **FP\_ENRL\_SET** will be returned.
- ii. **NULL**            Failed to create **HFPENROLL**.

### Remarks

This function creates and initializes a handle for the enrollment set. Only after this function has been called, you can start the enrollment process by calling **FP\_Enroll()**, otherwise the system will crash. Make sure to call **FP\_DestroyEnrollHandle()** to free the system resources when you want to leave the enrollment process.

## FP\_Enroll

### Synopsis

```
int WINAPI FP_Enroll( HANDLE hConnect, HFPENROLL  
                    hFPEnroll, BYTE *p_code , BYTE *fp_code )
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>hFPEnroll</b>	A handle, created by <b>FP_CreateEnrollHandle()</b> , to <b>FP_ENRL_SET</b> defined in the include files
<b>p_code</b>	A primary code of 256 bytes derived from <b>FP_GetPrimaryCode()</b> .
<b>fp_code</b>	The final fingerprint code to represent the feature of a fingerprint if the enrollment is successful.

### Description

Generate a final fingerprint code of 256 bytes.

### Return Value

- i. **U CLASS A, U CLASS B, U CLASS C, U CLASS D, U CLASS E** : The quality of enrolled fingerprint.
- ii. **U NOT YET** : Enrollment is not completed yet.
- iii. **S FP INVALID** : The *p\_code* is invalid.
- iv. **S FPSET INVALID** : Invalid input handle.

### Remarks

This function generates the final fingerprint code *fp\_code* from several input *p\_code* by collecting their common features. The purpose of enrollment is to get enough stable characteristics to represent the corresponding fingerprint.

More explanations will be needed for the working process of enrollment. At first, you must call **FP\_CreateEnrollHandle()** to create a pointer to **FP\_ENRL\_SET**. Then you should call **FP\_DestroyEnrollHandle()** to release the system resource. Basically, the kernel process of enrollment works in a continuous loop as following:

1. Input a *p\_code*, which is generated by calling **FP\_Snap()** or **()** and .
2. Send the input *p\_code* to *hFPEnroll* by calling **FP\_Enroll()**
3. If the return value is not one of the qualities defined, repeat step 1 and step 2 until the *quality* of the fingerprint is derived.

4. If you have tried more than 6 times and still cannot derive the **quality** of the finger, it means that the finger you have chosen to enroll may not be good enough. You should change to another finger and restart the enrollment.
5. If you want to improve the enrolled quality, you can continue executing from step 1 to step 3 to get a better final fingerprint code with better **quality**. Of course, it depends on the requirements of your application.
6. If you have tried to **enhance** the enrolled quality more than 3 times but the **quality** still remains in a certain class without any improvement, it seems that the enrolled **quality** has been stable. Any attempt to enhancement may be in vain. You should stop the enrollment with the stable enrolled **quality**. If you are not satisfied with the current enrolled **quality**, choose another finger and restart the enrollment.

## FP\_EnrollEx

### Synopsis

```
int WINAPI FP_EnrollEx( HANDLE hConnect, HFPEenroll hEnrISet, BYTE
                        *minu_code1, BYTE *minu_code2, int mode)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>hFPEnroll</b>	A handle, created by <b>FP_CreateEnrollHandle()</b> , to FP_ENRL_SET defined in the include files
<b>minu_code1</b>	The input fingerprint code.
<b>minu_code2</b>	The final fingerprint code to represent the feature of a fingerprint if the enrollment is successful.
<b>mode</b>	This flag decide output format of enrolled fingerprint template. 0: pcode(same as the output of FP_Enroll()) 1: encoded ISO/IEC 19794-2 format(same as the output of FP_ISOMinutiaEnroll()) 2: encoded M1 ANSI/INCIT 378 format

### Description

Generate a final fingerprint code of 256 bytes.

### Return Value

- i. **U\_CLASS A, U\_CLASS B, U\_CLASS C, U\_CLASS D, U\_CLASS E** : The quality of enrolled fingerprint.
- ii. **U\_NOT\_YET** : Enrollment is not completed yet.
- iii. **S\_FP\_INVALID** : The p\_code is invalid.
- iv. **S\_FPSET\_INVALID** : Invalid input handle.

### Remarks

This function generates the final enrolled fingerprint code **minu\_code2** from several input **minu\_code1** by collecting their common features. The purpose of enrollment is to get enough stable characteristics to represent the corresponding fingerprint.

More explanations will be needed for the working process of enrollment. At first, you must call **FP\_CreateEnrollHandle()** to create a pointer to FP\_ENRL\_SET. Then you should call **FP\_DestroyEnrollHandle()** to release the system resource. Basically, the kernel process of enrollment works in a continuous loop as following:

1. Input a **minu\_code1**, which is generated by calling **FP\_GetTemplate()**.
2. Send the input **minu\_code1** to **hFPEnroll** by calling **FP\_EnrollEx()**
3. If the return value is not one of the qualities defined, repeat step 1 and step 2 until the **quality** of the fingerprint is derived.

4. If you have tried more than 6 times and still cannot derive the **quality** of the finger, it means that the finger you have chosen to enroll may not be good enough. You should change to another finger and restart the enrollment.
5. If you want to improve the enrolled quality, you can continue executing from step 1 to step 3 to get a better final fingerprint code with better **quality**. Of course, it depends on the requirements of your application.
6. If you have tried to **enhance** the enrolled quality more than 3 times but the **quality** still remains in a certain class without any improvement, it seems that the enrolled **quality** has been stable. Any attempt to enhancement may be in vain. You should stop the enrollment with the stable enrolled **quality**. If you are not satisfied with the current enrolled **quality**, choose another finger and restart the enrollment.

## FP\_DestroyEnrollHandle

### Synopsis

```
int WINAPI FP_DestroyEnrollHandle ( HANDLE hConnect, HFPENROLL hFPEenroll)
```

### Parameter

**hConnect** The handle returned by **FP\_ConnectCaptureDriver()**.  
**HFPEenroll** A handle, which is created by **FP\_CreateEnrollHandle()**, to **FP\_ENRL\_SET** defined in the include files.

### Description

To release the handle, which is created by **FP\_CreateEnrollHandle()**, to **FP\_ENRL\_SET** defined in the include files.

### Return Value

- i. **OK** Handle is released successfully.
- ii. **S\_FPSET\_INVALID** Input handle is invalid.

### Remarks

This function releases the handle created by **FP\_CreateEnrollHandle()**. Call this function only if **FP\_Enroll()** is no longer in use.

## FP\_TemplateSelect

### Synopsis

```
int WINAPI FP_TemplateSelect(HANDLE hConnect,int fp_cnt,BYTE *fp1,BYTE *fp2,BYTE *fp3,BYTE *fp4,BYTE *fp5)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b> .
<b>fp_cnt</b>	The number of fingerprint template. The maximum value is 5
<b>fp1</b>	The 1 <sup>st</sup> input fingerprint code
<b>fp2</b>	The 2 <sup>nd</sup> input fingerprint code
<b>fp3</b>	The 3 <sup>rd</sup> input fingerprint code
<b>fp4</b>	The 4 <sup>th</sup> input fingerprint code
<b>fp5</b>	The 5 <sup>th</sup> input fingerprint code

### Description

This function selects one of the best quality fingerprint template through cross validation. The return value will be 0~4 indicate fp1~fp5.

### Return Value

- i. **0~4** The best fingerprint template value
- ii. **Negative value** Template selection fail

### Remarks

## FP\_ImageMatch

### Synopsis

```
int WINAPI FP_ImageMatch( HANDLE hConnect, BYTE *fp_code, WORD security )
```

### Parameter

**HConnect** The handle returned by **FP\_ConnectCaptureDriver()**  
**fp\_code** The final fingerprint code generated through the enrollment.  
**Security** A parameter to set the threshold that determines whether the verification can be passed. The 8 security levels with **False Acceptance Rate ( FAR )** are ranged from the strictest 1/300,000( **Security A** ) to the loosest 1/100( **Security E** ).

**SECURITY A** Verification passes as long as the minutiae matching score is over the threshold. The FAR of security A is 1/200,000.  
**SECURITY B** The FAR of security B is 1/100,000.  
**SECURITY C** The FAR of security C is 1/50,000.  
**SECURITY D** The FAR of security D is 1/10,000.  
**SECURITY E** The FAR of security E is 1/2,000.  
**AUTO SECURITY** Automatically changes the verification security according to the enrolled quality, this is the default security.

Enrolled Quality	Auto-Security
A	C
B	D
C	E
D	E
E	R

### Description

To match the fingerprint image in main memory with the final fingerprint code which is generated through enrollment.

### Return Value

- i. **OK** : The verification of fingerprint image with final fingerprint code meets the requirement of **security**.
- ii. **FAIL** : The fingerprint image is not identical with the final fingerprint code on the required security.
- iii. **S MEM ERR** : Insufficient memory for image processing.
- iv. **S FPCODE INVALID** : the input **fp\_code** is illegal.
- v. **S SECURITY ERR** : improper security level setting.

## Remarks

This function verifies the fingerprint image in the main memory with the final fingerprint code generated through the enrollment. The argument ***security*** sets the threshold that determines whether this verification can be passed. To call this function, you should first snap a fingerprint to the main memory, and input the `fp_code` generated by **FP\_Enroll()**, but not by **FP\_GetPrimaryCode()** only. Please note that ***p\_code*** and ***fp\_code*** are quite different in their content and cannot be misplaced.

## FP\_ImageMatchEx

### Synopsis

```
int WINAPI FP_ImageMatchEx( HANDLE hConnect, BYTE *fp_code, WORD security,
DWORD *score )
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>fp_code</b>	The final fingerprint code generated through the enrollment.
<b>security</b>	A parameter to set the threshold that determines whether the verification can be passed. See <b>FP_ImageMatch()</b> for more details.
<b>score</b>	The similarity of two fingerprints to be compared. The higher score means a higher similarity.

### Description

Verify the fingerprint image in the main memory with the final enrolled fingerprint code.

### Return Value

- i. **OK** : The verification of fingerprint image with final fingerprint code meets the requirement of **security**.
- ii. **FAIL** : The fingerprint image is not identical with the final fingerprint code on the required security.
- iii. **S MEM ERR** : insufficient memory for image processing.
- iv. **S FPCODE INVALID** : The input **fp\_code** is illegal.
- v. **S SECURITY\_ERR** : Improper security level setting.

### Remarks

This function verifies the fingerprint image in main memory with the final fingerprint code generated through the enrollment. The argument **security** sets the threshold that determines whether this verification can be passed. To call this function, you should first snap a fingerprint to the main memory, and input the **fp\_code** generated by **FP\_Enroll()**, but not by **FP\_GetPrimaryCode()** only. Please note that **p\_code** and **fp\_code** are quite different in their content and cannot be misplaced.

## FP\_CodeMatch

### Synopsis

```
int WINAPI FP_CodeMatch( HANDLE hConnect, BYTE *p_code, BYTE *fp_code,  
WORD security )
```

### Parameter

- hConnect** The handle returned by **FP\_ConnectCaptureDriver()**
- p\_code** The fingerprint code generated by using **FP\_GetPrimaryCode()**.
- fp\_code** The final fingerprint code generated through the enrollment.
- Security** A parameter to set the threshold that determines whether the verification can be passed. See **FP\_ImageMatch()** for details.

### Description

Match the input fingerprint code with an existing enrolled fingerprint code.

### Return Value

- i. **OK** : The verification of fingerprint image with final fingerprint code meets the requirement of **security**.
- ii. **FAIL** : The fingerprint image is not identical with the final fingerprint code on the required security.
- iii. **S MEM ERR** : Insufficient memory for image processing.
- iv. **S FPCODE INVALID** : The input **\*fp\_code** is illegal.
- v. **S SECURITY ERR** : Improper security level setting.

### Remarks

This function verifies the **p\_code** generated by **FP\_GetPrimaryCode()** with the final fingerprint code **fp\_code** generated through the enrollment. The argument **security** sets the threshold that determines whether this verification can be passed. Please note that **p\_code** and **fp\_code** are quite different in their content and cannot be misplaced. After version 1.6.5.3, this function can also support encoded ISO/IEC 19794-2 or encoded ANSI/INCIT 378 format generated by **FP\_GetTemplate()** as input.

## FP\_CodeMatchEx

### Synopsis

```
int WINAPI FP_CodeMatchEx( HANDLE hConnect, BYTE *p_code, BYTE *fp_code,  
                           WORD security , DWORD *score)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>p_code</b>	The fingerprint code generated through <b>FP_GetPrimaryCode()</b> .
<b>fp_code</b>	The final fingerprint code generated through the enrollment.
<b>security</b>	A parameter to set the threshold that determines where the verification can be passed. See <b>FP_ImageMatch()</b> for details.
<b>score</b>	The similarity of two fingerprints to be compared. The higher score means a higher similarity.

### Description

To verify two fingerprint code, while one is generated through **()** and the other through the enrollment.

### Return Value

- i. **OK** : The verification of fingerprint image with final fingerprint code meets the requirement of **security**.
- ii. **FAIL** : The fingerprint image is not identical with the final fingerprint code on the required security.
- iii. **S\_MEM\_ERR** : Insufficient memory for image processing.
- iv. **S\_FPCODE\_INVALID** : The input **\*fp\_code** is illegal.
- v. **S\_SECURITY\_ERR** : Improper security level setting.

### Remarks

This function verifies the **p\_code** generated by **FP\_GetPrimaryCode()** with the final fingerprint code **fp\_code** generated through the enrollment . The argument **security** sets the threshold that determines whether this verification can be passed. Please note that **p\_code** and **fp\_code** are quite different in their content, they cannot be misplaced. After version 1.6.5.3, this function can also support encoded ISO/IEC 19794-2 or encoded ANSI/INCIT 378 format generated by **FP\_GetTemplate()** as input.

## FP\_SaveImage

### Synopsis

```
int WINAPI FP_SaveImage( HANDLE hConnect, HFPIIMAGE hFPImage, WORD FileType,  
char* Filename )
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>hFPImage</b>	The handle to the FP_IMAGE_SET defined in the include files.
<b>FileType</b>	The image can be saved as a bitmap ( <b>BMP</b> ) file or a raw ( <b>RAW</b> ) file.
<b>Filename</b>	The filename to be saved as.

### Description

Save the fingerprint image as a BMP or RAW file.

### Return Value

- i. **OK** : the image is saved successfully.
- ii. **S FILE ERR** : failed to open the file.
- iii. **S FP INVALID** : input hFPImage is invalid.
- v. **S MEM ERR** : failed to allocate memory.

### Remarks

This function saves the image as a BMP or RAW file with the specified filename. The size and mode of the image are determined while calling **FP\_CreateImageHandle()**.

You must call **FP\_CreateImageHandle()** and **FP\_GetImage()** first to derive a 'legal' and 'valid' image handle and do remember to call **FP\_DestroyImageHandle()** to free the handle.

## FP\_DisplayImage

### Synopsis

```
int WINAPI FP_DisplayImage( HANDLE hConnect , HDC hDC, HFPIIMAGE  
hFPImage,int nStartX, int nStartY , int nDestWidth, int nDestHeight)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>hDC</b>	Identifies the device context.
<b>HFPIImage</b>	The handle to the FP_IMAGE_SET defined in include files
<b>nStartX, nStartY</b>	The start position of the image to be displayed
<b>nDestWidth, nDestHeight</b>	The size of the image to be displayed

### Description

Display the image handle on a device context.

### Return Value

- i. **OK**        If succeeds
- ii. **FAIL**     Otherwise.

### Remarks

The function displays the image handle on a device context. To call this function, you should first create a handle to the FP\_IMAGE\_SET using **FP\_CreateImageHandle()** and then call **FP\_GetImage()** to load the image from the main memory. Finally **DONOT** forget to call **FP\_DestroyImageHandle()** to release the image handle.

## FP\_SaveISOMinutia

### Synopsis

```
int WINAPI FP_SaveISOminutia(HANDLE hConnect, char*Filename, BYTE  
*minu_code)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>Filename</b>	The filename to be saved as.
<b>minu_code</b>	The fingerprint template with ISO 19794-2 format.

### Description

Save the fingerprint template as ISO 19794-2 format.

### Return Value

- i. **OK**      If succeeds
- ii. **FAIL**    Otherwise.

### Remarks

## FP\_LoadISOminutia

### Synopsis

```
int WINAPI FP_LoadISOminutia (HANDLE hConnect, char*Filename, BYTE  
*minu_code)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>Filename</b>	The filename to be loaded from.
<b>minu_code</b>	The fingerprint template with ISO 19794-2 format.

### Description

Load the fingerprint template as ISO 19794-2 format.

### Return Value

- i. **OK**      If succeeds
- ii. **FAIL**    Otherwise.

### Remarks

## FP\_SaveM1Minutia

### Synopsis

```
int WINAPI FP_SaveM1minutia(HANDLE hConnect, char*Filename, BYTE *minu_code)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>Filename</b>	The filename to be saved as.
<b>minu_code</b>	The fingerprint template with ANSI 378 format.

### Description

Save the fingerprint template as ANSI 378 format.

### Return Value

- i. **OK**      If succeeds
- ii. **FAIL**    Otherwise.

### Remarks

## FP\_LoadM1minutia

### Synopsis

```
int WINAPI FP_LoadM1minutia (HANDLE hConnect, char*Filename, BYTE  
*minu_code)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>Filename</b>	The filename to be loaded from.
<b>minu_code</b>	The fingerprint template with ANSI 378 format.

### Description

Load the fingerprint template as ANSI 378 format.

### Return Value

- i. **OK**      If succeeds
- ii. **FAIL**    Otherwise.

### Remarks

## FP\_SaveWsqFile

### Synopsis

```
int WINAPI FP_SaveWsqFile(HANDLE hConnect, char *filename,int comp_ratio)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>Filename</b>	The filename to be saved as.
<b>comp_ratio</b>	The WSQ compress ratio. 0: about 5:1 compression 1: about 15:1 compression

### Description

Save the fingerprint image as WSQ format with specified filename.

### Return Value

- i. **OK**      If succeeds
- ii. **FAIL**    Otherwise.

### Remarks

## FP\_SaveISOImage

### Synopsis

```
int WINAPI FP_SaveISOImage(HANDLE hConnect,HFPIMAGE hFPIImage ,BYTE
FileFormat ,char*Filename,BYTE comp_ratio,BYTE FpPos)
```

### Parameter

<b>hConnect</b>	The handle returned by <b>FP_ConnectCaptureDriver()</b>
<b>HFPImage</b>	The handle to the FP_IMAGE_SET defined in include files
<b>FileFormat</b>	Th file format 0: ISO 19794-4 format
<b>Filename</b>	The filename to be saved as.
<b>comp_ratio</b>	The WSQ compress ratio. 0: no compression support only
<b>FpPos</b>	Finger position codes.

#### Finger position codes

<u>Unknown</u>	0
<u>Right thumb</u>	1
<u>Right index finger</u>	2
<u>Right middle finger</u>	3
<u>Right ring finger</u>	4
<u>Right little finger</u>	5
<u>Left thumb</u>	6
<u>Left index finger</u>	7
<u>Left middle finger</u>	8
<u>Left ring finger</u>	9
<u>Left little finger</u>	10

### Description

Save the fingerprint image as ISO 19794-4 format with specified filename.

### Return Value

- i. **OK** If succeeds
- ii. **FAIL** Otherwise.

### Remarks